

Your Name: _____	Round 1	Rnd 2	Rnd 3
Opponent			
PC or MC played			
VC1: Elimination of Opposing Units (= point value for each opposing unit eliminated)			
VC2: Control of the Battlefield A: Your surviving units on the field: non captured & non salvaged (= point value) B: Captured opposing mech (anywhere) (= double point value) C: Other captured units held in your deployment zone (= double point value) D: Opposing Salvage Units not in opponent's deployment zone (= point value)			
Total VC2 points			
VC3: Control Opposing Dep. Zone (= 1 pt per turn per unit in opponent's deployment zone)			
Number of Missions won			
Total Points			
Wizkids ID:			
Date:	W L B	W L B	W L B
Event:	VCs	VCs	VCs
Venue:			

Your Name: _____	Rnd 1	Rnd 2	Rnd 3
Opponent			
PC or MC played			
VC1: Elimination of Opposing Units (= point value for each opposing unit eliminated)			
VC2: Control of the Battlefield A: Your surviving units on the field: non captured & non salvaged (= point value) B: Captured opposing mech (anywhere) (= double point value) C: Other captured units held in your deployment zone (= double point value) D: Opposing Salvage Units not in opponent's deployment zone (= point value)			
Total VC2 points			
VC3: Control Opposing Dep. Zone (= 1 pt per turn per unit in opponent's deployment zone)			
Number of Missions won			
Total Points			
Wizkids ID:			
Date:	W L B	W L B	W L B
Event:	VCs	VCs	VCs
Venue:			

Your Name: _____	Rnd 1	Rnd 2	Rnd 3
Opponent			
PC or MC played			
VC1: Elimination of Opposing Units (= point value for each opposing unit eliminated)			
VC2: Control of the Battlefield A: Your surviving units on the field: non captured & non salvaged (= point value) B: Captured opposing mech (anywhere) (= double point value) C: Other captured units held in your deployment zone (= double point value) D: Opposing Salvage Units not in opponent's deployment zone (= point value)			
Total VC2 points			
VC3: Control Opposing Dep. Zone (= 1 pt per turn per unit in opponent's deployment zone)			
Number of Missions won			
Total Points			
Wizkids ID:			
Date:	W L B	W L B	W L B
Event:	VCs	VCs	VCs
Venue:			

Your Name: _____	Rnd 1	Rnd 2	Rnd 3
Opponent			
PC or MC played			
VC1: Elimination of Opposing Units (= point value for each opposing unit eliminated)			
VC2: Control of the Battlefield A: Your surviving units on the field: non captured & non salvaged (= point value) B: Captured opposing mech (anywhere) (= double point value) C: Other captured units held in your deployment zone (= double point value) D: Opposing Salvage Units not in opponent's deployment zone (= point value)			
Total VC2 points			
VC3: Control Opposing Dep. Zone (= 1 pt per turn per unit in opponent's deployment zone)			
Number of Missions won			
Total Points			
Wizkids ID:			
Date:	W L B	W L B	W L B
Event:	VCs	VCs	VCs
Venue:			